

Student Groups and Involvement

Association for Computing Machinery (ACM)

This is a club for computer game design & development, computer science, software engineering and information technology majors. Come listen to our speakers and hear about careers and topics of interest; join us for our fundraisers and party with us like the nerds we are!

Association of Information Technology Professionals (AITP)

AITP is the premier network of Information Technology business professionals and leaders at Kennesaw State University. This association seeks to advance the IT Profession through professional development, support of IT education and national policies on IT that improves society as a whole. AITP members span every level of the IT industry from mainframe systems, to micro systems, to PC based LAN and WAN systems, to virtual systems and the internet as well as active students in our university chapter.

Game Design and Development Club (GDGC)

The core goal of GDGC is to provide CGDD, CS, and SWE majors and those interested in the video game industry an opportunity to build their portfolios, network and be involved in the industry long before they graduate. IT majors and other majors who want to participate in our gaming events are more than welcome to come by.

Georgia Game Developers Association (GGDA)

GGDA is a non-profit trade association of businesses and professionals of the video and electronic game manufacturing industry of Georgia. GGDA is committed to the growth and development of this industry and the success of its members as they compete internationally.

International Game Developers Association (IGDA)

The International Game Developers Association (IGDA) is the largest non-profit membership organization in the world serving all individuals who create games. As an international organization, we are a global network of collaborative projects and communities comprised of individuals from all fields of game development - from programmers and producers to writers, artists, QA and localization. We bring together developers at key industry conferences, in over 90 Chapters and in Special Interest Groups (SIGs) to improve their lives and their craft. We advocate on behalf of our membership to ensure quality of life, perpetuation of our craft and preparing the next generation of developers. Whether you're a student with a goal to become a game developer or a seasoned veteran, regardless if you're based in the U.S. or any country/region in the world, whether you're an indie developer or in a AAA studio, whether your primary platform is a PC, console or a tabletop - we welcome you home to the IGDA!

College of Computing Competition Team (3C Team)

3C is established for the purpose of advancing Information Security knowledge and skills. 3C works to raise the awareness of social responsibilities and ethical behavior in the Information Security field. Students in this association will have the opportunity to collaborate, learn and compete at various events and gatherings.

Women in Technology (WIT)

Women in Technology (WIT) is a not-for-profit organization with the mission of advancing women in technology - from the classroom to the boardroom - by providing advocacy, leadership development, networking, mentoring and technology education. WIT strives to meet its vision of being the premier organization empowering women to be architects of change in the technology industry.