



KENNESAW STATE UNIVERSITY

College of Computing and Software Engineering

**BECOME A PARTNER.
ENGAGE WITH US.**

With emphasis on theory and practice, College of Computing and Software Engineering (CCSE) students have experiential learning opportunities and partner with companies through internships, co-ops, sponsored capstone projects, and theoretical and applied research. Our faculty are experts in a wide range of cutting-edge topics, including usability, requirements elicitation, health informatics, cybersecurity, robotics, simulation and modeling, virtual and augmented reality, and high performance computing.

Partnerships help strengthen our student outcomes, improve our community, and better serve our business partners. Through engaged collaboration with our partners, we can ensure our curriculum is aligned with the skillset needed to produce the highest caliber of "workforce ready" graduates.

KENNESAW STATE UNIVERSITY

- 35,000+ students
- Third largest university in Georgia
- 13 Colleges on two campuses with more than 150 undergraduates, graduates, and doctoral degrees
- Athletics – NCAA Division I, Atlantic Sun Conference, and Big South Conference



COLLEGE OF COMPUTING AND SOFTWARE ENGINEERING

- Six undergraduate, three masters, 10 certificate, and four minor programs in Computer Science, Software Engineering, Computer Game Design and Development, and Information Technology
- Programs are offered online, face-to-face, or in a blended format
- 3,200+ students

ACCREDITED

- The BS in Information Technology, Computer Science, and Computer Game Design and Development undergraduate programs are accredited by the Computing Accreditation Commission, and the BS in Software Engineering is accredited by the Engineering Accreditation Commission of ABET, <http://www.abet.org>

HIGHLY RANKED

- BestColleges.com – Nationally ranked best online programs in Information Technology (#2) and Computer Science (#12).
- The Princeton Review – Nationally ranked top Game Design School

WE VALUE OUR PARTNERSHIPS

CCSE students and faculty partner with a broad range of companies through internships, co-ops, capstone projects, hackathons, and funded research. It is through our mutually-valuable partnerships that we gain positive synergies for our students, faculty, and partners that are *only* possible through collaborative and open relationships.

BENEFITS FOR OUR STUDENTS

- Connect workforce skills learned and skill gaps that need to be filled
- Complete authentic and engaging projects based on industry feedback
- Build career readiness through real-world experiences and applications
- Discover students' passions
- Create networking and professional mentoring relationships

BENEFITS FOR OUR PARTNERS

- Recruit and cost-effectively source a diverse future workforce
- Develop a flexible, cost-effective workforce without requiring a long-term commitment
- Reduce new-hire turnover and build bench strength as students adapt to company culture and processes during internships or co-ops
- Advertise career opportunities at no cost through our career services center
- Participate in student-focused CCSE events including STEM Career Fair, Capstone Presentation events, and Computing Showcase Day
- Bring new perspective to old problems through students' insights
- Contribute to overall student achievement and enhance the student experience
- Recognized publicly as a Partner on the CCSE website
- Promote your community image and share expertise
- Provide long-lasting and impactful corporate philanthropy



TO LEARN MORE ABOUT PARTNERSHIP OPPORTUNITIES, CONTACT:

Dr. Jon Preston, Interim Dean, College of Computing and Software Engineering, at jonpreston@kennesaw.edu

www.ccse.kennesaw.edu